**Fools Journey**

To follow this lesson, separate your cards into the 4 suits (pips) and the Major Arcana. Sort them into the order on the worksheets. The order will not correspond to the number (if any) on the major arcane cards. The following is a story to help you learn the cards.

The **blank card** represents the unknown.

At the beginning of your life journey, before you are born into a physical body, you have no skills, direction, fear, or understanding. Here you are the **fool**. Think of a small baby that would fall of the couch, or burn itself on fire. This is the **fool** at the beginning of his journey.

The first person that the fool meets on his journey is the **magician**. The **magician** gives the fool the tools needed to begin his journey.

Now that the fool has the tools to go on a journey, it’s time to be born. The **Empress** is the physical mother that gives birth to the fool. The **Empress** nurtures and loves the fool.

Once the fool meets the physical mother it meets the physical father, the **Emperor**. The **Emperor** represents authority, and all of the things that the perfect physical father would represent.

Next on the fools journey we meet the spiritual mother and then the spiritual father. The **High Priestess** and the **Hierophant**, represent all of the traits of the spiritual mother and father.

After you meet you physical mother and father, and then your spiritual mother and father you meet you **Lover**. The **Lover** card represents falling in love, partnership, and the joining of two.

After you fall in love, you realize that you are still your own person. The **Chariot** card represents mastering opposing forces, and challenges. Remember the challenge of remaining your own person after you join your lover.

Once you fall in love, and you find yourself in the relationship you realize that you have **Strength**. The **Strength** card represents the beast in you, your animal self, and integrating your animal instincts.

Now you have fallen in love, found yourself, realized your strength. The fool is feeling great. In fact, the fool feels a little too good. It is time to balance all of the things that the fool knows. The **Justice** card represents this balance, of the mind.

When you balance the mind, you then need to balance the emotions. **Temperance** is the balancing of the emotions.

After the fool has fallen in love, overcome the challenge of finding itself, realizing strength, and then finding balance, it is time to retreat. The **Hermit** retreats inside to review what has happened. The **Hermit** is quiet and reflective.

After taking stock of what the fool has the fool realizes that the world is endless possibilities. Anything is possible. The **Wheel Of Fortune** can be spun. There are many paths that the fool can choose to take.

As the fool continues on his journey, he runs into the **hanged man**. In the traditional decks the **hanged man** is not dead. The rope is not tight. In fact the hanged man looks quite comfortable. It as if the **hanged man** is saying, look at me I’m ok. Maybe there is a different way to look at the situation.

The fool now spots **death**. The **death** card does not represent **death** of the physical body. In fact when correctly done, the **death** card shows a child that is not afraid. The fool on his journey has no reason to be afraid of **death**.

The fool on his journey after death finds the **Devil**. The **devil** is showing the connection to the material plane. The **devil** does not keep you down. In the original drawing you can see that the couple on this card are shackled by choice. They are giving up their spiritual self for material things.

Ok. Here is the biggie! Look at all of the information that you have gained. Where ahs it come from? Did it come from your parents, guides, and teachers? Yes! Well it’s time to take a stand and tear down the **Tower** of beliefs that you have. The **Tower** card represents the destruction of the idea that you have been taught and the building of your own belief system.

As you rebuild the tower you begin to see light at the end of the tunnel. The light is small and looks like a **star** but it is there. The paths are beginning to forms and you are beginning to see options.

As you climb through the light at the tunnel you realize that you are tired. So you do what comes natural you rest. As you fall asleep, prepared for sweet dream, you see the **moon**. The **moon** is the last thing that you see as you fall into a wonderful dream.

As you awaken from your slumber, the warm morning **sun** cleanses you. As you lie there you realize all of the possibilities brought forth in your dreams. It is a new day, and you can make of it what you wish.

As the new day ends you reflect. The **Judgment** card symbolizes this reflection. This is not other judging you but you looking at the lessons learned and looking at all that you have accomplished.